

**SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY :: PUTTUR** Siddharth Nagar, Narayanavanam Road – 517583

#### MODEL QUESTION BANK (DESCRIPTIVE)

Subject with Code :Internet of Things (18MC9130)

Course & Branch: MCA

Year & Sem:II-MCA& II-Sem

**Regulation:** R18

## <u>UNIT –I</u>

#### **INTRODUCTION, DESIGN PRINCIPLES FOR CONNECTED DEVICES**

1)	a) What is the role of things and internet in IoT?	6M
	b) Explain the technology of IoT with enchanted objects.	6M
2)	a) Explain the content of TCP/IP protocol suite.	6M
	b) Briefly describe about IP Addresses & MAC AddressesL2	6M
3)	a) Explain about TCP & UDP Ports-L2	6M
	b) Discuss about application layer protocols	6M
4)	a) Discuss about ambient technology with basic as magic metaphor-L3	6M
	b) Illustrate about keeping Privacy as a secretL2	6M
5)	a) Explain about Internet Communications	6M
	b) Differentiate between Static and Dynamic address assignment	6M
6)	a) Who is making the IoT with enchanted objects	6M
	b) Briefly explain about the 'Internet' of 'Things'	6M
7)	a) Explain about web thinking for connected devices	6M
	b) Discuss about graceful degradation and affordances	6M
8)	a) Explain about IP/TCP Communications	6M
	b) Describe the following with DNS and IPv6	6M
9)	a) Differentiate application and other layer protocols	6M
	b) Briefly discuss about Http and Https in detail	6M
10)	a) Mention about other common ports	6M
	b) Explain about other application layer protocols	6M

## <u>UNIT –II</u>

# PROTOTYPING, PROTOTYPING EMBEDDED DEVICES

1)	a) Simply discuss about sketching and familiarity about protocols.	6M
	b) Explain costs versus ease of prototyping	6M
2)	a) Discuss about prototyping and production	6M
	b) Describe about physical prototypes and mass personalization	6M
3)	a) Explain about changing embedded platform	6M
	b) Briefly about climbing into the cloud	6M
4)	a) Compare open source versus closed source	6M
	b) Mention about mixing of open and closed source	6M
5)	a) Discuss about closed source for mass market projects	6M
	b) How tapping into the community occurs	6M
6)	a) Describe about electronics in embedded devices	6M
	b) Briefly explain about sensors and actuators	6M
7)	a) Explain about embedded computing basics	6M
	b) Discuss about microcontrollers and system on chips	6M
8)	a) Briefly explain about arduino in embedded devices	6M
	b) Describe the development of arduino and key notes on the hardware	6M
9)	a) Explain the development of Raspberry Pi	6M
	b) How the cases and extension boards will occur	6M
10	) a) Describe about BeagleBone Black in embedded devices	6M
	b) Compare Electric Imp and other notable platforms	6M

#### UNIT-III

## PROTOTYPING THE PHYSICAL DESIGN, PROTOTYPING ONLINE COMPONENTS

1)	a) Describe about prototyping the physical design	6M
	b) Explain briefly about prototyping online components	6M
2)	a) Explore about Iterate, sketch and preparation	6M
	b) Discuss about preparation and nondigital methods	6M
3)	a) Simply explain about laser cutting	6M
	b) Describe about software hinges and joints in laser cutting	6M
4)	a) Briefly explain about 3D printing	6M
	b) Explain the types of software's in 3D printing	6M
5)	a) Simple note on CNC milling	6M
	b) Explain the purpose of recycling and repurposing	6M
6)	a) How to get start with an API	6M
	b) Discuss about mashing up API's	6M
7)	a) How to write a new API	6M
	b) Simply discuss about implementing the API	6M
8)	a) Explain how to react with real time reactions	6M
	b) Discuss with polling and comet	6M
9)	a) Describe about extensible messaging and presence protocol	6M
	b) Explain about MQ Telemetry transport	6M
10)	) a) Discuss about constrained application protocol	6M
	b) Compare with real time reactions with other protocols	6M

# UNIT-IV

# TECHNIQUES FOR WRITING EMBEDDED CODE, BUSINESS MODELS

1)	Explain with simple techniques for writing embedded code	12M
2)	Briefly explain about memory management and their types	12M
3)	Describe about performance and battery life	12M
4)	a) Discuss about libraries	06M
	b) Simply discuss about debussing concept in embedded code	06M
5)	a) Write a short history of business models	06M
	b) Contrast craft to mass production	06M
6)	a) Explain who is the business model for canvas	06M
	b) Simply discuss about different models and their key functions	06M
7)	a) Explain how funding an IoT startup	06M
	b) Discuss about hobby projects and open source	06M
8)	a) Discuss about government and crowd funding	06M
	b) Simply discuss about lean startups	06M
9)	Elaborate the business models in prototype reality	12M
10)	12M	

#### UNIT-V

#### **MOVING TO MANUFACTURE, ETHICS**

1)	a) Explain how moving to manufacture occurs	06M
	b) Discuss about something on ethics	06M
2)	a) Briefly explain about designing kits	06M
	b) How to designing printed circuit board	06M
3)	Explain the manufacture of PCB in detailed	12M
4)	Describe about mass producing the case and other fixtures	12M
5)	a) Simply discuss about certifications	06M
	b) Explain about costs in ethics	06M
6)	Elaborate about scaling up softwarein detail	12M
7)	a) How to characterizing the IoT	06M
	b) Explain how security and privacy in ethics	06M
8)	Elaborate the content of control in ethics	12M
9)	How the environment will work in ethics	12M
10) a) Explain the simple solutions in ethics		06M
	b) How to cautious optimism in open market	06M

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